



# SCORING



## Scoring for Dressage Schooling Shows Without a Computer During the Show

Based on USEF and FEI Rules Effective Spring/Summer 2023



**2015 USEF TRAINING LEVEL TEST 3**  
UNITED STATES EQUESTRIAN FEDERATION

PROPOSER: [blank] INFORMANT: [blank] ENTRY NO: 111

To confirm that the horse demonstrates correct basics in accept and accept flexis forward in a clear rhythm with a steady tempo, according to what the U.S. Dressage Team requires for this test, the horse must be able to perform the following movements in the order listed.

Do not work long to reduce sitting or rising, unless stated.

Make sure the ground is safe.

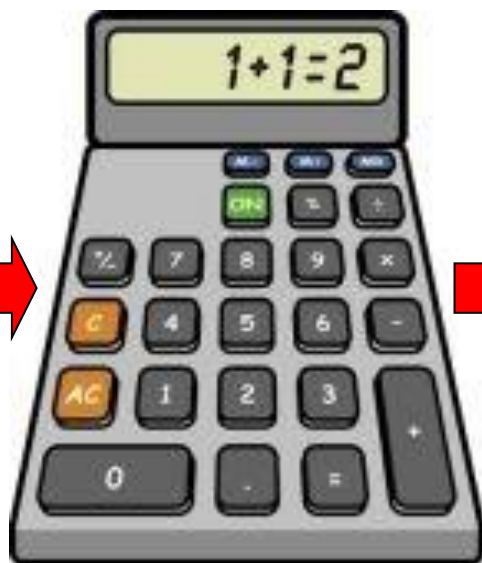
KEEPER PLEASE NOTE: Anything in parentheses should not be used.

Comments

TEST	SUBJECTIVE IDEAS	SCORE	TOTAL	REMARKS
1. A	Enter working trot, half halt or shoulder walking trot	8.0		1/2 fault
2. B-A	Back half step	6.0		Absolute
3. Between A & B	Making center half halt	5.0		On FH
4. B	Circle left 20m	4.0		Back to trot
5. B & B	Change into walking trot	5.0		Trot on FH
6. A	Motion walk	7.0		
7. B-A & B	Two walk shoulder walk	6.5		Allow more stretch
8. C	Motion trot	7.0		Good lead Good stretch
9. Between A & B	Making center right half	4.0		Back @ object
10. E	Circle right 20m	6.0		Off center 20 error
11. C	Motion trot	7.5		Good leads Obeyant
12. A	Circle right 20m in timing not allowed the horse to break forward and/or permitted the reins	7.0		Good stretch
13. B	Three walking half circle	4.0		Backed up

Score sheet of A in this work

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This document was compiled by Leslie Raulin using materials on the internet and her personal experience. Organizations and shows may download and use this document for training purposes. Printed copies may not be sold for more than the printing cost. Since rules and guidance change frequently, users are encouraged to use the USEF, USDF, and FEI web sites to ensure information is current. The author is not responsible for any inaccuracies that may arise.



# SCORING

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# SCORING



## About This Manual, Functions, # of Scorers, Calculators

### ABOUT THIS MANUAL

- Many modern-day dressage shows, particularly licensed/recognized shows, use computer software to manage shows, including scoring.
- This manual does not cover computerized methods for scoring as many/most schooling shows do not operate a computer during the show. Instead, it covers the old-fashioned hand-written method using calculators and ball point pens.
- The overall procedure is the same whether computers or calculators and ball point pens are used.

### FUNCTIONS

- Scoring is the process of multiplying points by coefficients (if applicable), adding total points on the dressage test sheet, deducting points (USEF/USDF tests) or percentages (FEI tests) for errors, and calculating the final points and final percent that determine the class placing.
- Different types of dressage tests are scored differently. This manual cannot discuss the details of each type of dressage test; however, it will attempt to explain the basics.
- Runners bring tests from the judge area to the scorers. (At small shows scorers may also be runners.)
- Scorers calculate the points and percentages directly from the score sheets using a calculator.
- Before scoring the test, scorers should:
  - Check the score sheet to ensure that all movements/elements and collective marks have a score.
  - Check that the judge has signed the test.
- If there is a problem with the score sheet, bring it to the show manager or show secretary for clarification.

### NUMBER OF SCORERS

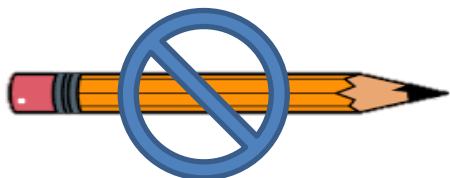
- A minimum of two scorers should be available at all times.
- The ideal number is two scorers per ring.
- One person should be the head scorer, who ensures that final scores are properly entered on the show handwritten score sheet and/or the computer and/or the large score sheets.



### CALCULATORS

- Some shows use an adding machine with tape; however, tapes are not required.
- If you have a favorite calculator at home, bring it with you.

### ALWAYS USE A PEN; NEVER USE A PENCIL



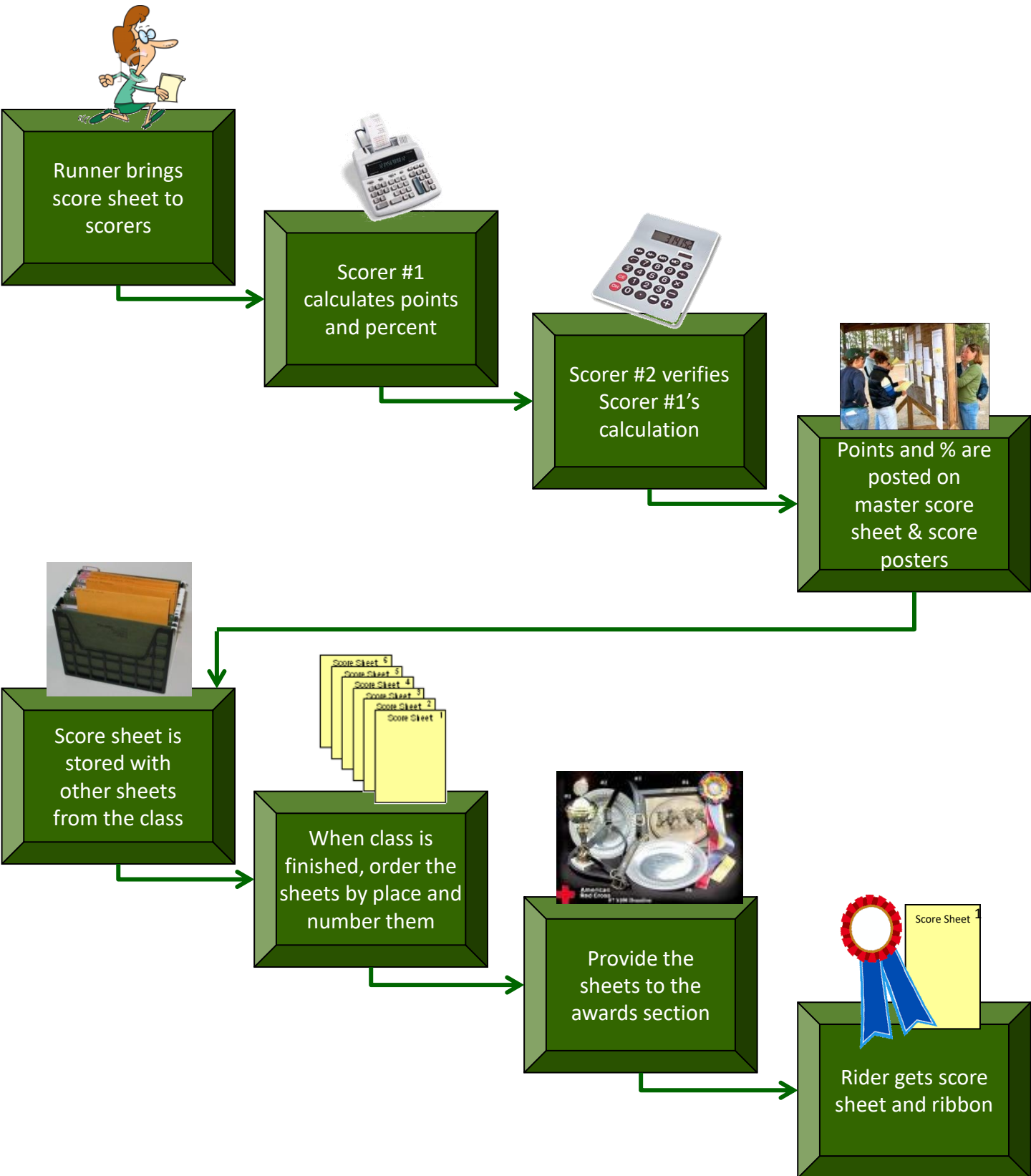


# SCORING

## Summary Flow Chart



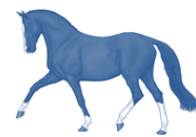
THE FOLLOWING FLOW CHART SUMMARIZES THE SCORING PROCESS







# SCORING



## What are Coefficients?

- The raw scores are written by the scribe in the **1 POINTS** column.
- Note the **2 Coefficient** column
  - Only some of the movements have coefficients.
  - If a movement has a coefficient, scorers multiply the applicable **POINTS** by the **COEFFICIENT** to get the **3 TOTAL** for the movement.
  - Most of the coefficients are **4 2**.
  - Under **5 COLLECTIVE MARKS**, there are coefficients of **6 1** and **7 2**.

				<b>1</b>	<b>2</b>	<b>3</b>		
		TEST	DIRECTIVES	POINTS	COEF	TOTAL	REMARKS	
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)	8.0				halt
2.	C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	Regularity and quality of trot; bend and balance in turns; shape and size of loop; changes of bend; balance	6.0	<b>4</b> 2	12.0		Adequate
3.	Between A & F	Working canter left lead	Willing, calm transition; regularity and quality of gaits; bend in corner; straightness	5.0				On FH
4.	B	Circle left 20m	Regularity and quality of canter; shape and size of circle; bend; balance	4.0				Broke to trot
5.	H-X-F X	Change rein Working trot	Regularity and quality of gaits; willing, calm transition; straightness; bend in corner	5.0	<b>4</b>			Trans on FH
6.	A	Medium walk	Willing, calm transition; regularity, quality	7.0	<b>4</b> 2	14.0		
7.	K-X-H H	Free walk Medium walk	Regularity and quality of walks; reach, overtrack, and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions	6.5	<b>4</b> 2			Allow more stretch
8.	C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	Regularity and quality of trot; shape and size of loop; changes of bend and balance	7.0	<b>4</b> 2	14.0		Good bend Good geometry
9.	Between A & K	Working canter right lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness	4.0				Back @ depart
10.	E	Circle right 20m	Regularity and quality of canter; shape and size of circle; bend; balance	6.0				off course -2 error
11.	C	Working trot	Willing, calm transition; regularity and quality of trot	7.5				Good trans. Obedient
12.	B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, calm transitions	7.0	<b>4</b> 2	14.00		Good stretch
13.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straight, attentive halt; immobile (min. 3 seconds)	4.0				Backed up
Leave arena at A in free walk.						110.50		

COLLECTIVE MARKS		<b>5</b>			<b>6</b>
GAITS (Freedom and regularity)		7.0	<b>1</b>	7.0	<b>6</b>
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		6.0	<b>2</b>	12.0	<b>7</b>
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehand and ease of movements)		5.5	<b>2</b>	11.0	<b>7</b> en ↑ bit
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		6.0	<b>1</b>	6.0	<b>7</b>
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		6.0	<b>1</b>	6.0	<b>6</b>
FURTHER REMARKS:		Good pair. Work on suppleness			



# SCORING

## USEF/USDF Tests – Summary of Error Handling



# USEF/USDF TESTS

### Summary of USEF/USDF Error Handling for Specific Test Groups

TEST	ERROR POINTS OR PERCENTAGES
USEF/USDF Intro - 4 <sup>th</sup> Level USEF/USDF Dev Horse PSG USEF/USDF Dev Horse GP	<ul style="list-style-type: none"> <li>• 1<sup>st</sup> Error = Minus two (2) points</li> <li>• 2<sup>nd</sup> Error = Minus an additional four (4) points, for a total of minus six (6) points.</li> <li>• 3<sup>rd</sup> Error = Elimination</li> </ul>
USEF/USDF 4-Year-Old	<ul style="list-style-type: none"> <li>• 1<sup>st</sup> Error = Minus 0.5% from the total score [percent] received.</li> <li>• 2<sup>nd</sup> Error = Minus 1% from the total score [percent] received (total of minus 1.5%)</li> <li>• 3<sup>rd</sup> Error = Elimination</li> </ul>
USEF/USDF Freestyle	<ul style="list-style-type: none"> <li>• <b>TECHNICAL EXECUTION DEDUCTIONS:</b> Minus 4 points for each forbidden movement, but not for each recurrence of the same forbidden movement.</li> <li>• <b>ARTISTIC IMPRESSION DEDUCTIONS:</b> Minus 1 point for overtime penalty (test that is too long).</li> <li>• <b>ERRORS:</b> Minus 2 points for each error (described on test sheet).</li> </ul>
USEF/USDF Quadrille	<ul style="list-style-type: none"> <li>• 1<sup>st</sup> Error = Minus two (2) points</li> <li>• 2<sup>nd</sup> Error = Minus an additional four (4) points, for a total of minus six (6) points.</li> <li>• 3<sup>rd</sup> Error = Elimination</li> </ul>
Pas de Deux	<ul style="list-style-type: none"> <li>• <b>TOTAL TECHNICAL EXECUTION:</b> Minus 4 points for each forbidden movement, but not for each recurrence of the same movement.</li> <li>• <b>TOTAL ARTISTIC IMPRESSION:</b> Minus 1 point for overtime penalty (test that is too long).</li> </ul>

**NOTE:** Except for the USEF 4-Year-Old Test, all USEF/USDF tests have errors subtracted as **POINTS** (not PERCENTS).



# SCORING

## USEF Rule DR123. Scoring, Classification and Prize Giving



### USEF DR123. Scoring, Classification and Prize-Giving.

1. After each performance and after each judge has given their Collective Marks which must be done with due consideration, and signed the test, the judges' sheets pass into the hands of the scorers. Scores and comments must be written in ink. Any corrected score must be initialed by the judge having made the correction. The marks are multiplied by the corresponding coefficients where applicable and then totaled. Penalty points incurred for errors in the execution of the test are then deducted on each judge's sheet. Scores and comments may also be recorded electronically, and must be signed either electronically, or by hand, by the judge(s) for the test or class, before being tabulated.
2. The total score for the classification is obtained by adding the total points and determining the percentage score. With more than one judge, the percentage score is determined by adding the sum total points earned from all judges and dividing by the total available points. For FEI tests, penalty percentage points for errors of course, errors of test/execution, and technical faults are deducted from the total score (per Judge). If there are two or more judges, the points awarded by each judge will be published separately in addition to the total score. Total results and scores (to include technical, artistic or quality % scores) must be published in marks as well as in percentages with numbers to three places after the decimal point. Numbers of five (5) and above are rounded up (eg. 63.4555% = 63.456%). Scores must be posted on a public scoreboard as soon as possible after each ride. The public scoreboard may be in either paper or electronic format. The name of each judge must be posted along with the position where they are sitting. When multiple judges officiate from different positions, scores must be posted in the following order: E, H, C, M, B.
3. Individual Classification. In all competitions the winner is the competitor having the highest percentage, the second placed competitor is the one with the next highest percentage, and so on. In case of equality of points the competitor with the highest marks received under General Impressions shall be declared the winner. When the scores for General Impressions are equal after coefficients have been applied, the horses must remain tied. Exception: For Young Horse classes, the marks for "Submission" and "Perspective" / "General Impression" must be combined and divided by two in order to break the tie. If still equal, the "Submission" mark would decide. Errors on a test may not be used to break ties. Final results for each class must be posted as soon as possible after the class is completed and all results must include total points and percentages, eliminated horses, and the placing of each horse that receives an award. **Percentages must be carried out to the third place after the decimal point with numbers of five (5) and above rounded up (eg. 63.4555% = 63.456%).** If a competitor withdraws (scratches) prior to a class or is excused, eliminated or a "no show" prior to or during the performance of a test, the words "scratched", "excused", "eliminated", or "no show" or abbreviations of each, must appear after the competitor's name in the result sheet. Competitors may not "withdraw" or "scratch" after the final salute of a test. Only the judge at "C" may give permission to withdraw during a test. Competition Management has no authority to grant permission for a rider to withdraw or scratch during or after a test. The published final results may be in paper or electronic format and must remain posted throughout the entire competition. The name of each judge must be posted along with the position where they are sitting. When multiple judges officiate from different positions, scores must be posted in the following order: E, H, C, M, B.
4. Electronic scoreboards are permitted, however, when multiple judges officiate in a class, scores from other judges must not be visible to the judges of the same class. Scoreboards that show a running score (total average percentage) and open scoring (average marks per movement for all judges) to the audience are encouraged. However, in classes with multiple judges, electronic scoreboards must not be placed where any judge in the class can see the running scores or open score format. The movement marks of each individual judge may only be shown to the public, not to the judges. Scoreboards that display only the final scores after each horse has finished its test are permitted and may be visible to the judges.
5. Printed provisional scores from previous tests should not be provided to the judges during an ongoing class.
6. Total scores and marks for each movement may be published by competition management, however, complete scoresheets or judge's comments are considered private and shall not be published.
7. In a USEF/USDF Championship class, the horse must obtain 57% or better to be named Champion or Reserve Champion. When either or both the first or second placed horse does not receive a score of 57% or better, the horse(s) will receive non-championship ribbons only. The awards ceremony for the class will still be held, with all horses that placed in the class participating and all other horses receiving normal championship awards.
8. Video tape may not be used to dispute a judge's decision.
9. When the total of the scores for General Impressions is equal, ties in classes which involve prize money shall remain tied for the purpose of dividing prize money.
10. A judge is free to leave when all scores from their class(es) are totaled.
11. If a mathematical error on the scoresheet is discovered, it must be brought to the attention of competition management within 1 hour of the official posting of the scores from the last class of that competition day. Competition Management must announce said posting and must make test sheets available to competitors immediately.
12. After the awards for a class have been presented, the judge's score sheet should be given to the competitor. The score sheet must be handed directly to the competitor or their representative. Privacy must be maintained. Score sheets may be provided electronically to the competitor, but they shall, upon request, also be provided with a printed copy.
13. Participation in prize-giving (awards) ceremonies by placed rider/horse combinations may be mandatory and failure to participate may result in loss of prizes and prize money at the discretion of Competition Management. Specific requirements and penalties for failure to participate in prize-giving ceremonies must be announced in the prize list. It is recommended that dress and saddlery for ceremonies be the same as in the competition, but that dark or white leg bandages or boots are also allowed. Bell boots are permitted. Rosettes should be placed on the horses' bridles prior to the ceremony. The judge at "C" should be invited to participate in the prize-giving. Competition Management is responsible for the safe conduct of ceremonies and must excuse any horse that threatens the safety of participants. At all times when horses are grouped together, riders and/or grooms are responsible for their actions. Carelessness or irresponsible behavior may result in possible penalties under Federation rules.
14. It is recommended that scorers may not be a competitor, or an owner, coach, trainer or family member of a competitor/horse in the class(es) in which they are scoring.



# SCORING



## USEF Rule DR122.5 Execution and Judging of USEF/USDF & FEI Tests - Errors

### USEF DR122.5. Execution and Judging of Tests - Errors.

a. When a competitor makes an “**error of the course**” or **error of test/execution** (takes the wrong turn, omits a movement, etc.) the President of the Jury warns them by sounding the bell. The President shows the competitor, if necessary, the point at which they must take up the test again and the next movement to be executed then leaves the competitor to continue by themselves. However, in some cases when, although the competitor makes an “error of the course” or error of test/execution, the sounding of the bell would unnecessarily impede the fluency of the performance, for instance if the competitor makes a transition from medium trot to collected walk at V instead of at K or cantering up the center line from A makes a pirouette at D instead of at L, it is up to the President to decide whether to sound the bell or not. However, if the bell is not sounded at an error of course or error of test/execution in which the movement, or a requirement of the movement, is repeated and the error occurs again, only one error is recorded. If a rider performs in a rising trot when a sitting trot is required, or vice versa, the bell must be sounded and the rider warned that this is an error that accumulates if repeated, leading to elimination at the third occurrence. Exception: The bell is not sounded for errors in Freestyles.

b. In **National [USDF/USEF] tests**, every “**error of the course**” or **error of test/execution**, whether the bell is sounded or not, must be penalized, except as noted above:

1. The **first time** by **2 points**.
2. The **second time** by **4 points**; **[6 points total]**.

3. The **third time** the competitor is **eliminated**. However, at the discretion of the judge, the rider may continue to finish the test. If the competitor’s continued presence in the ring is about to interfere with the start of the next scheduled ride, then the judge must excuse him/her from the ring.

1 <sup>st</sup> Error = - 2 pts
2 <sup>nd</sup> Error = - 4 pts (- 6 pts total)
3 <sup>rd</sup> Error = Elimination

c. In **FEI tests [FEI YR thru GP]** (except those listed under “c.3” and “d” below), every “**error of the course**” or error of test/execution whether the bell is sounded or not, must be penalized, except as noted above:

1. The **first time** by 2 percentage points from the total score received;
2. The **second time** by elimination; However, at the discretion of the judge, the rider may continue to finish the test. If the competitor’s continued presence in the ring is about to interfere with the start of the next scheduled ride, then the judge must excuse him/her from the ring.

3. For FEI Para-Equestrian tests, refer to the test sheets for the calculation of errors. See also DR309.2.

<b>ERRORS OF COURSE:</b>
1 <sup>st</sup> Error: - 2%
2 <sup>nd</sup> Error = Elimination
<b>OTHER ERRORS:</b>
- 0.5% per fault

d. For **USEF and FEI Young Horse tests, and FEI Children, Pony Riders and Junior tests**, the deduction for an error of course or error of test/execution shall be:

1. **First error: -0.5%** (1/2 percentage point) from total score received.
2. **Second error: -1.0%** (one percentage point) from total score received.
3. **Third error:** Elimination.

1 <sup>st</sup> Error = - 0.5%
2 <sup>nd</sup> Error = - 1% (- 1.5% total)
3 <sup>rd</sup> Error = Elimination

e. For **FEI Level and USDF Freestyle tests**, **two points will be deducted for each error**; however, they are not cumulative and will not result in elimination.

f. When the competitor makes an “error of the test/execution” (trots rising instead of sitting; at the salute does not take the reins in one hand, etc.) they must be penalized as for an “error of the course.” In principle, a competitor is not allowed to repeat a movement of the test unless the President of the Jury decided on an error of course or error of test/execution (rings the bell). If, however, the rider has started the execution of a movement and attempts to do the same movement again, the judge(s) must consider the first movement shown only and, at the same time, penalize for an error of course.

g. If the Jury has not noted an error the competitor has the benefit of the doubt.

h. The decision as to whether or not an error of course or error of test/execution has been made will be that of the judge at C. The other judges’ scores will be adapted accordingly upon approval of the judge at C.

i. The penalty points are deducted on each judge’s sheet from the total points obtained by the competitor.

j. **Other Penalties (Technical Faults)**. For designated USEF High Performance classes all of the following are considered (technical faults), and 0.5% (zero point five percentage points) will be deducted per (fault) by each judge. These deductions are not cumulative and will not result in elimination (including for Freestyle tests) except as noted below. It is the responsibility of the Judge at C to decide whether a penalty should be applied and the other judges’ sheets should be marked accordingly to ensure consistency.

1. Entering the space around the arena with a whip or with boots/bandages on the horse’s legs or with discrepancy in dress (e.g. lack of gloves);
2. Entering the dressage arena with whip or with boots/bandages on the horse’s legs or with discrepancy in dress (e.g. lack of gloves). will entail elimination;
1. Not entering the arena within forty-five (45) seconds; entering more than ninety (90) seconds after the bell entails elimination;;
2. Entering the arena before the sound of the bell;
3. For Freestyle classes, entering the arena after more than thirty (30) seconds of music but within ninety (90) seconds;
4. If the Freestyle test is longer or shorter than stipulated on the test sheet, zero point five percentage points (0.5%) will be deducted from the total artistic score; for other technical faults 0.5% (zero point five percentage points) will be deducted per fault from the technical score.
5. Using voice or clicking the tongue repeatedly;
6. Athletes not taking the reins in one (1) hand at the salute.

k. Judges may not mark or deduct points for an error for any reason other than as described in DR122.5; i.e. dress code violations (DR120) cannot be penalized by an error.

*As of March 2023 – check USEF web site for any changes.*





# SCORING

## Overview of a Typical USEF/USDF Dressage Test



### KEY SCORING AREAS OF A USEF/USDF TEST SHEET:

- 1 **POINTS:** A number assigned by the judge for each movement/element. Entered by the scribe.
- 2 **COEFFICIENTS:** Some movements/elements have a "coefficient" to give more weight to the movement.
- 3 **TOTAL:** POINTS x COEFFICIENT for each movement/element. Calculated by scorers.
- 4 **SUBTOTAL:** Sum of the TOTAL points. Calculated by scorers.
- 5 **ERRORS:** Points (-2 or -6) to be subtracted from the SUBTOTAL due to rider errors. Entered on test sheet if the scribe has not done so.
- 6 **TOTAL POINTS:** SUBTOTAL minus ERRORS. Calculated by scorers.
- 7 **PERCENT:** TOTAL POINTS divided by max points (found on test sheet).
- 8 **Signature of Judge:** Scorers should ensure the judge has signed the test sheet. If it is not signed, the test sheet must be taken back to the judge for signature.



### 2023 USEF TRAINING LEVEL TEST 3

**PURPOSE**  
To confirm that the horse demonstrates correct basics, by showing suppleness both laterally and longitudinally, moving freely forward in a clear rhythm with a steady tempo, and readily accepting contact with the bit. Correct geometry and lines of travel should be shown.

All test work may be ridden sitting or rising, unless otherwise stated. Halts may be through the walk.  
*READER PLEASE NOTE: Anything in parentheses should not be read.*

<b>INTRODUCE</b>	<b>ENTRY No.:</b> 111
Changing of bend on a shallow loop, canter-trot transition on diagonal	<b>Conditions:</b> ARENA SIZE: Standard or Small AVERAGE RIDE TIME: 5:30 (Std.) or 4:30 (Small) (from entry at A to final halt) Suggested to add at least 2 min. for scheduling purposes
<b>MAXIMUM PTS: 250</b>	

TEST	DIRECTIVES	POINTS	COEF	TOTAL	REMARKS
1. A X	Enter working trot Halt, salute Proceed working trot	8.0		8.0	Halt
2. C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	6.0	2	12.0	Adequate
3. Between A & F	Working canter left lead	5.0		5.0	On FH
4. B	Circle left 20m	4.0		4.0	Broke to trot
5. H-X-F X	Change rein Working trot	5.0		5.0	Trans on FH
6. A	Medium walk	7.0	2	14.0	
7. K-X-H H	Free walk Medium walk	6.5	2	13.0	Allow more stretch
8. C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	7.0	2	14.0	Good bend Good geometry
9. Between A & K	Working canter right lead	4.0		4.0	Buck @ depart
10. E	Circle right 20m	6.0		6.0	off course -2 error
11. C	Working trot	7.5		7.5	Good trans. obedient
12. B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	7.0	2	14.00	Good stretch
13. A X	Down centerline Halt, salute	4.0		4.0	Backed up

Leave arena at A in free walk.

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### 2023 USEF TRAINING LEVEL TEST 3

#### COLLECTIVE MARKS

<b>GAITS</b> (Freedom and regularity)	7.0	1	7.0	
<b>IMPULSION</b> (Desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)	6.0	2	12.0	
<b>SUBMISSION</b> (Willing cooperation, harmony, attention and confidence, acceptance of aids; straightness; lightness of forehand and ease of movements)	5.5	2	11.0	often bit
<b>RIDER'S POSITION AND SEAT</b> (Alignment, posture, stability; weight placement, following mechanics of the gait)	6.0	1	6.0	
<b>RIDER'S CORRECT AND EFFECTIVE USE OF AIDS</b> (Clarity, subtlety, independence, accuracy of test)	6.0	1	6.0	

**FURTHER REMARKS:**  
Good pair. Work on suppleness



**To be deducted**  
Errors of the course and omissions are penalized  
1st Time = 2 points  
2nd Time = 4 points  
3rd Time = Elimination

4 **SUBTOTAL:** 152.5  
5 **ERRORS:** (-2)  
6 **TOTAL POINTS:** 150.5  
(Max Points: 250)  
7 **PERCENT:** 60.200%

United States Equestrian Federation, Inc. 2023 USEF TRAINING LEVEL TEST 3	
Name of Competition Blue Horse Farm Show	Date of Competition 20 Jan 2023
Name and Number of Horse Aviani 111	Name of Rider Mary Smith
Name of Judge Susan Jones	Points 150.5
<b>Final Score</b> Maximum Pts: 250	Percent 60.200%

Score Sheet reference date: November 1, 2022; November 30, 2025

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# SCORING

## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests



### CALCULATIONS:

POINTS	COEFFICIENT	TOTAL POINTS
6		6
7	2	14
etc	etc	etc
		<b>Sum = SUBTOTAL POINTS</b>

<b>SUBTOTAL POINTS</b>	<b>4</b>
<b>- ERROR POINTS</b>	<b>5</b>
<b>TOTAL POINTS</b>	<b>6</b>
/ Max Points	
* 100	
<b>PERCENT</b>	<b>7</b>

### EXAMPLE CALCULATIONS W & WO ERRORS:

1<sup>st</sup> Error: -2 points  
 2<sup>nd</sup> Error: -4 points (-6 points total)  
 3<sup>rd</sup> Error: Elimination

#### TR3 TEST / MAX POINTS = 250 / No Error

<b>SUBTOTAL POINTS</b>	<b>175</b>	<b>4</b>
<b>- ERROR POINTS</b>	<b>0</b>	<b>5</b>
<b>TOTAL POINTS</b>	<b>175</b>	<b>6</b>
/ Max Points:	0.70000	
x 100	70.000	
<b>PERCENT</b>	<b>70.000%</b>	<b>7</b>

#### TR3 TEST / MAX POINTS = 250 / One Error

<b>SUBTOTAL POINTS</b>	<b>175</b>	<b>4</b>
<b>- ERROR POINTS</b>	<b>-2</b>	<b>5</b>
<b>TOTAL POINTS</b>	<b>173</b>	<b>6</b>
/ Max Points:	0.69200	
x 100	69.200	
<b>PERCENT</b>	<b>69.200%</b>	<b>7</b>

#### TR3 TEST / MAX POINTS = 250 / Two Errors

<b>SUBTOTAL POINTS</b>	<b>175</b>	<b>4</b>
<b>- ERROR POINTS</b>	<b>-6</b>	<b>5</b>
<b>TOTAL POINTS</b>	<b>169</b>	<b>6</b>
/ Max Points:	0.67600	
x 100	67.600	
<b>PERCENT</b>	<b>67.500%</b>	<b>7</b>

For multiple judges (multiple test sheets):

- Mean of **FINAL POINTS** = **MEAN FINAL POINTS**
- Mean of **FINAL PERCENT** = **MEAN FINAL PERCENT**





# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests >

### First Scorer > Test Sheet

- Dressage test sheets arrive in the scoring section looking similar to these figures.
- Scores and percents are first calculated by the first scorer, then the second scorer checks the work and completes the Final Score box on the test.

#### FIRST SCORER:

- Note the **1** points section, **2** show and entry information, and **3** judge name and signature.
- Check the test for any errors done by the scribe (movements/elements without points, etc.) or the judge (missing collective marks, missing signature, etc.). If there are errors, return the test to the judge.

**NOTE:** The following procedure for first and second scorers should be followed for all USEF/USDF and FEI tests.

**2023 USEF TRAINING LEVEL TEST 3**

**INTRODUCE** ENTRY NO: 111

**PURPOSE**  
To confirm that the horse demonstrates correct basics, by showing suppleness both laterally and longitudinally, moving freely forward in a clear rhythm with a steady tempo, and readily accepting contact with the bit. Correct geometry and lines of travel should be shown.

**CONDITIONS**  
ARENA SIZE: Standard or Small  
AVERAGE RIDE TIME: 5:30 (Std.) or 4:30 (Small)  
(From entry at A to final halt)  
(Subject to wait of test if more for scheduling purposes)

**MAXIMUM PTS: 250**

TEST	DIRECTIVES	POINTS	COEF	TOTAL	REMARKS
1. A X	Enter working trot Halt, salute Proceed working trot	8.0			halt
2. C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	6.0	2		Adequate
3. Between A & F	Working canter left lead	5.0			On FH
4. B	Circle left 20m	4.0	<b>1</b>		Broke to trot
5. H-X-F X	Change rein Working trot	5.0			Trans on FH
6. A	Medium walk	7.0	2		
7. K-X-H H	Free walk Medium walk	6.5	2	13.0	Allow more stretch
8. C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	7.0	2		Good bend Good geometry
9. Between A & K	Working canter right lead	4.0			Back @ depart
10. E	Circle right 20m	6.0			off course -2 error
11. C	Working trot	7.5			Good trans. Obedient
12. B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	7.0	2		Good stretch
13. A X	Down centerline Halt, salute	4.0			Backed up

Leave arena at A in free walk.

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**2023 USEF TRAINING LEVEL TEST 3**

**COLLECTIVE MARKS**

GAITS (Freedom and regularity)	7.0	1	
<b>IMPULSION</b> (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)	6.0	2	
<b>SUBMISSION</b> (Willing cooperation, harmony, attention and confidence; acceptance of the aids; straightness; lightness of forehead and ease of movements)	5.5	<b>1</b>	often ↑ bit
<b>RIDER'S POSITION AND SEAT</b> (Alignment; posture; stability; weight placement; following mechanics of the gaits)	6.0	1	
<b>RIDER'S CORRECT AND EFFECTIVE USE OF AIDS</b> (Clarity; subtlety; independence; accuracy of test)	6.0	1	

**FURTHER REMARKS:**  
Good pair. Work on suppleness

**Subtotal:** 152.5

**To be deducted:**  
Errors of the course and omissions are penalized

1st Time = 2 points  
2nd Time = 4 points  
3rd Time = Elimination

**Errors:** (-2)

**Total Points:** (Max Points: 250)  
150.5

**Final Score**  
Maximum: 250

Name of Judge: Susan Jones

Name of Rider: Mary Smith

Name of Competition: Blue Horse Farm Show

Date: 20 Jan 2023

Entry No: 111

Points: \_\_\_\_\_

Percent: \_\_\_\_\_

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# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests > First Scorer > Points with Coefficients

- To avoid errors, start with the points with coefficients.
- Multiply the **1 POINTS** by the **2 COEFFICIENT** (2 on this test) to get the **3 TOTAL** for each movement.
- Write the TOTAL in the appropriate box.
- Always use a decimal, even if the value is 13.0, 14.0, etc.

TEST		DIRECTIVES	POINTS	COEF	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	8.0	1	8.0	□ halt
2.	C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	6.0	2	12.0	Adequate
3.	Between A & F	Working canter left lead	5.0			On FH
4.	B	Circle left 20m	4.0			Broke to trot
5.	H-X-F X	Change rein Working trot	5.0			Trans on FH
6.	A	Medium walk	7.0	2	14.0	
7.	K-X-H H	Free walk Medium walk	6.5	2	13.0	Allow more stretch
8.	C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	7.0	2	14.0	Good bend Good geometry
9.	Between A & K	Working canter right lead	4.0			Back @ depart
10.	E	Circle right 20m	6.0			off course -2 error
11.	C	Working trot	7.5		7.5	Good trans, Obedient
12.	B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	7.0	2	14.00	Good stretch
13.	A X	Down centerline Halt, salute	4.0			Backed up
Leave arena at A in free walk.					110.50	

COLLECTIVE MARKS		POINTS	COEF	TOTAL	REMARKS
GAITS (Freedom and regularity)		7.0	1	7.0	
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		6.0	2	12.0	
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehand and ease of movements)		5.5	2	11.0	often a bit
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		6.0	1	6.0	
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		6.0	1	6.0	
FURTHER REMARKS: Good pair. Work on suppleness					





# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests > First Scorer > Points without Coefficients

- Next, in the **1** TOTAL column, write the **2** POINTS WITHOUT COEFFICIENTS.
- Include decimals, even if it is #.0.

TEST		DIRECTIVES	POINTS	COEF	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	8.0		8.0	2 halt
2.	C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	6.0	2	12.0	Adequate
3.	Between A & F	Working canter left lead	5.0		5.0	2 on FH
4.	B	Circle left 20m	4.0		4.0	2 back to trot
5.	H-X-F X	Change rein Working trot	5.0		5.0	2 ins on FH
6.	A	Medium walk	7.0	2	14.0	
7.	K-X-H H	Free walk Medium walk	6.5	2	13.0	Allow more stretch
8.	C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	7.0	2	14.0	Good bend Good geometry
9.	Between A & K	Working canter right lead	4.0		4.0	2 back @ depart
10.	E	Circle right 20m	6.0		6.0	2 off course 2. error
11.	C	Working trot	7.5		7.5	2 good trans. obedient
12.	B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	7.0	2	14.00	Good stretch
13.	A X	Down centerline Halt, salute	4.0		4.0	2 backed up
Leave arena at A in free walk.					110.50	

COLLECTIVE MARKS			
GAITS (Freedom and regularity)	7.0	1	7.0
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)	6.0	2	12.0
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehand and ease of movements)	5.5	2	11.0
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)	6.0	1	6.0
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)	6.0	1	6.0
FURTHER REMARKS: Good pair. Work on suppleness			



# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests >

### First Scorer > Determine Subtotal

- Add all the numbers in the **1 TOTAL** column and write the number in the test **2 SUBTOTAL** box.
- Although not required, it is a good idea to make a sub-subtotal for each page, then add the page sub-subtotals to determine the test **2 SUBTOTAL**. This makes it easier for the second scorer to verify the math of the first scorer.

TEST	DIRECTIVES	POINTS	COEF	<b>1 TOTAL</b>	REMARKS
1. A X	Enter working trot Halt, salute Proceed working trot			8.0	8.0 □ halt
2. C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K		2	6.0	12.0 Adequate
3. Between A & F	Working canter left lead			5.0	5.0 On FH
4. B	Circle left 20m			4.0	4.0 Broke to trot
5. H-X-F X	Change rein Working trot			5.0	5.0 Trans on FH
6. A	Medium walk		2	7.0	14.0
7. K-X-H H	Free walk Medium walk		2	6.5	13.0 Allow more stretch
8. C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F		2	7.0	14.0 Good bend Good geometry
9. Between A & K	Working canter right lead			4.0	4.0 Back @ depart
10. E	Circle right 20m			6.0	6.0 OFF COURSE -2 error
11. C	Working trot			7.5	7.5 Good trans. Obedient
12. B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot		2	7.0	14.00 Good stretch
13. A X	Down centerline Halt, salute			4.0	4.0 Backed up
Leave arena at A in free walk.				110.50	

COLLECTIVE MARKS					
GAITS (Freedom and regularity)		7.0	1	7.0	
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		6.0	2	12.0	
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehead and ease of movements)		5.5	2	11.0	Often ↑ bit
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		6.0	1	6.0	
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		6.0	1	6.0	
FURTHER REMARKS: Good pair. Work on suppleness					
To be deducted Errors of the course and omissions are penalized 1st Time = 2 points 2nd Time = 4 points 3rd Time = Elimination					
SUBTOTAL: 152.5					
ERRORS: ( )					
TOTAL POINTS: (Max Points: 250)					





# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests >

### First Scorer > Errors, Total Points, Percent

- 1<sup>st</sup> Error: 2 points deducted
- 2<sup>nd</sup> Error: 4 points deducted (6 points total deducted)
- 3<sup>rd</sup> Error: Elimination

#### ERRORS:

- Look for **1 errors** entered on the sheet. Errors are usually written in red, but not always.
- If not already done by the scribe, enter the total number of point deductions for errors (either -2 points for one error or -6 points for two errors) in the **2 ERRORS** box.
- See errors section for details.

#### TOTAL POINTS:

- From the **3 SUBTOTAL** subtract the **3 ERRORS** to determine the **4 TOTAL POINTS**.
- Write the number in the **4 TOTAL POINTS** box.

#### PERCENT:

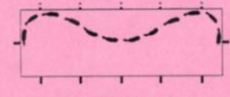
- Divide the **4 TOTAL POINTS** by the max points (found on the test sheet) to determine the PERCENT. In this example, the math is  $150.5 / 250 = 60.200\%$ .
- Round UP if the 4<sup>th</sup> decimal point is 5 or greater.
- Although there is no nearby box for this, write the **5 PERCENT**, with **3 decimal places**, near the TOTAL POINTS.

- This completes the work of the first scorer. The test sheet is now given to the second scorer for verification.

#### NOTE: Test Percentage and Rounding Rules:

1. Final percent is three decimal points (65.123%, not 65.12% or 65.1234%).
2. If the fourth decimal is 4 or smaller, the third decimal is not changed:  
 $65.1814\% = 65.181\%$
3. If the fourth decimal is 5 or greater, round up the third decimal:  
 $65.1815\% = 65.182\%$

TEST		DIRECTIVES	POINTS	COEF	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	8.0		8.0	halt
2.	C H-X-K	Track left Slightly after H begin a single loop to X returning to the track slightly before K	6.0	2	12.0	Adequate
3.	Between A & F	Working canter left lead	5.0		5.0	On FH
4.	B	Circle left 20m	4.0		4.0	Broke to trot
5.	H-X-F X	Change rein Working trot	5.0		5.0	Trans on FH
6.	A	Medium walk	7.0	2	14.0	
7.	K-X-H H	Free walk Medium walk	6.5	2	13.0	Allow more stretch
8.	C M-X-F	Working Trot Slightly after M begin a single loop to X returning to the track slightly before F	7.0	2	14.0	Good bend Good geometry
9.	Between A & K	Working canter right lead	4.0		4.0	Buck @ depart
10.	E	Circle right 20m	6.0		6.0	1 off course -2 error
11.	C	Working trot	7.5		7.5	Good trans, obedient
12.	B Before B B	Circle right 20m in rising trot allowing the horse to stretch forward and downward Shorten the reins Working trot	7.0	2	14.00	Good stretch
13.	A X	Down centerline Halt, salute	4.0		4.0	Backed up
Leave arena at A in free walk.					110.5	

COLLECTIVE MARKS		
GAITS (Freedom and regularity)	7.0	1 7.0
IMPULSION (Desire to move forward; elasticity of the steps, suppleness of the back; engagement of the hindquarters)	6.0	2 12.0
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehand and ease of movements)	5.5	2 11.0
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the aids)	6.0	1 6.0
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)	6.0	1 6.0
FURTHER REMARKS: Good pair. Work on suppleness		
<div style="display: flex; align-items: center;">  <div style="margin-left: 20px;"> <p>3 SUBTOTAL: 152.5</p> <p>2 ERRORS: (-2)</p> <p>4 TOTAL POINTS: 150.5 (Max Points: 250)</p> <p>5 60.200%</p> </div> </div>		
<p>To be deducted Errors of the course and omissions are penalized</p> <p>1st Time = 2 points 2nd Time = 4 points 3rd Time = Elimination</p> <p>Movements #2 and #8</p>		



# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests > Second Scorer > Verification

### SECOND SCORER:

- **Check TOTAL Calculations:** Ensure the POINTS x COEFFICIENT calculations were done correctly.
- **Check SUBTOTAL Calculation:** Ensure the SUBTOTAL sum was calculated correctly.
- **Check TOTAL POINTS Calculation:** Ensure any errors were correctly subtracted from the SUBTOTAL to determine the TOTAL POINTS.
- **Check PERCENT Calculation:** Ensure the PERCENT was calculated correctly.

### DISCREPANCY HANDLING:

- If there is a discrepancy between the first and second scorers, the two scorers should recalculate, or a third scorer can participate, until two (or more) people agree on the numbers.

COLLECTIVE MARKS			
GAITS (Freedom and regularity)	7.0	1	7.0
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)	6.0	2	12.0
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of aids; straightness; lightness of forehand and ease of movements)	5.5	2	11.0
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)	6.0	1	6.0
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)	6.0	1	6.0
FURTHER REMARKS: <i>Good pair. Work on suppleness</i>			
To be deducted Errors of the course and omissions are penalized 1st Time = 2 points 2nd Time = 4 points 3rd Time = Elimination			SUBTOTAL: 152.5 ERRORS: (-2) TOTAL POINTS: 150.5 (Max Points: 250) 60.200%

Take to three decimal points.  
Round UP if the 4<sup>th</sup> decimal point is 5 or greater.

### NOTE: Test Percentage and Rounding Rules:

1. Final percent is three decimal points (65.123%, not 65.12% or 65.1234%).
2. If the fourth decimal is 4 or smaller, the third decimal is not changed:  
65.1814% = 65.181%
3. If the fourth decimal is 5 or greater, round up the third decimal:  
65.1815% = 65.182%





# SCORING



## USEF/USDF Intro - 4<sup>th</sup> Levels, Dev PSG & Dev GP Tests > Second Scorer > Enter Points and Percent

- After the scores are verified by the additional scorer(s), the second (or third) scorer enters the **1 Final Score** **2 Points** and **3 Percent** on the score sheet.
- Verify that the judge has **3** signed the score sheet.

**United States Equestrian Federation, Inc.**  
**2023 USEF TRAINING LEVEL TEST 3**

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*Blue Horse Farm Show*  
Name of Competition

---

*20 Jun 2023*  
Date of Competition

---

*Aviani*                      *111*  
Name and Number of Horse

---

*Mary Smith*  
Name of Rider

---

**1 Final Score**  
Maximum Pts: 250

*150.5*                      *60.200%*

Points                      Percent

**2**                      **3**

*Susan Jones*  
Name of Judge

---

*[Signature]*  
Signature of Judge

**4**

- Record the [Final] Points and [Final] Percent on the handwritten scoresheet and/or the score posters.
- Store the test sheet with other sheets for the class.
- When scoring for the class is finished, place the class, record the placings on the handwritten scoresheet and/or the score posters, arrange for the ribbons for each test, and provide the tests and ribbons to the competitors.
- Scoring and error handling for FEI tests is a bit more difficult, as seen in the next section.



# SCORING

## USEF/USDF 4-yo Test



### 2023 USEF FOUR-YEAR-OLD DRESSAGE TEST

	TEST
A	Enter in working trot
X	Halt - salute, proceed in working trot
C	Track to the right
B-X	Half circle right 10m returning to the track at M
E-X	Half circle left 10m returning to the track at H
M-X-K	Lengthen stride in trot
K	Working trot
A-C	3 loop serpentine width of arena
C	Medium walk
C-H	Medium walk
H-P	Free walk
P-F	Medium walk
F	Working trot sitting
Between A and K	Working canter right lead
E	Circle right 15m
M-X-K	Change rein
X	Working trot
K	Sitting trot
Between A and F	Working canter left lead
B	Circle left 15m
H-X-F	Change rein
X	Working trot
K-X-M	Lengthen stride in trot
M	Working trot
C	Circle left 20m, rising trot, allowing the horse to stretch forward and downward
Before C	Shorten the reins
C	Working trot
E-X	Half circle left 10m
X	Down centerline
G	Halt - immobility - salute

Leave arena at A in walk on a long rein

- 1<sup>st</sup> Error: 0.5% deducted
- 2<sup>nd</sup> Error: 1% deducted (1.5% total deducted)
- 3<sup>rd</sup> Error: Elimination

**NOTE:** This USEF/USDF test have errors deducted as percents, not points.

ASSESSMENT OF INDIVIDUAL TASKS	COMMENTARY	MARK
<b>Trot</b> Rhythm; looseness; suppleness; swinging back; ability to bend the joints of the hindquarters; ground cover	} <b>1</b>	<b>2</b> 7.3
<b>Walk</b> Rhythm, relaxation, activity, ground cover		<b>2</b> 8.7
<b>Canter</b> Rhythm, looseness, suppleness, natural balance, uphill tendency, ability to bend the joints of the hindquarters, ground cover		<b>2</b> 6.9
<b>Submissiveness (Willing Cooperation)</b> Contact, straightness, obedience, responsiveness to the aids of the rider		<b>2</b> 8.1
<b>Perspective</b> As a young dressage horse, standard of training on the basis of the "scale of training" according to the age		<b>2</b> 7.3
<b>Total Marks</b>		<b>3</b> 38.3
Divided by 5 = TOTAL SCORE		<b>4</b> 7.66
<b>Errors:</b> For Young Horse tests, the deduction for an error shall be: First Error: -.5% from total score received Second Error: -1% from total score received Third Error: Elimination		<b>- ERROR 5</b> 0.5%
<b>TOTAL SCORE</b>		<b>7</b> 7.01
<b>FINAL SCORE in %</b>		<b>8</b> 70.01%

Marks from 0 to 10, decimals allowed (e.g. 7.3 or 8.7)  
The idea is to find horses with elastic natural gaits, trained in a correct way, according to the age, which can reach higher dressage levels.

- The **first page** defines the movements of the test; however, the individual movements are not scored.
- The **second page** has **1** five individual tasks, each of which receive a **2** Mark (a numerical score from 0 – 10, decimal points allowed).
- **3** Total marks = Sum the five **2** Marks to determine the.
- **4** TOTAL SCORE = **3** Total marks / 5.
- Subtract **5** ERROR (0.5% or 1.5%)
- **6** FINAL TOTAL SCORE = **4** - **5**
- **7** FINAL SCORE in % = **6** \* 10

#### USEF/USDF 4-yo Test – One Error

<b>TOTAL SCORE</b>	<b>7.66</b>
<b>- ERROR</b>	<b>0.5%</b>
<b>TOTAL SCORE [%] LESS ERROR %</b>	<b>7.01</b>
<b>FINAL SCORE in %</b>	<b>70.01%</b>



# SCORING

## USEF/USDF Musical Freestyles



### 2023 USDF 1<sup>st</sup> Level Freestyle

#### TECHNICAL EXECUTION

Note: Omitted compulsory elements receive a "0". Judges' Technical Execution marks must be given in half or full points (no tenths). Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	COEFFICIENT	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10	6.5		6.5	
2. Free walk (20m continuous)	10	7.0	2	14.0	
3. 10-meter circle RIGHT in working trot	10	6.0		6.0	
4. 10-meter circle LEFT in working trot	10	7.5		7.5	
5. Leg-yield RIGHT in working trot	10	6.5	2	13.0	
6. Leg-yield LEFT in working trot	10	5.0	2	10.0	
7. Lengthen stride in trot on a straight line	10	6.5		6.5	
8. 15-meter circle RIGHT in working canter	10	4.0		4.0	
9. 15-meter circle LEFT in working canter	10	6.5		6.5	
10. Change of lead through trot RIGHT	10	4.0	2	8.0	
11. Change of lead through trot LEFT	10	6.5	2	13.0	
12. Lengthen stride in canter on a straight line	10	7.0		7.0	
13. Halt with salute on centerline, first and final	10	6.5		6.5	

Further Remarks:

3	108.5	Total Technical Execution (180 points possible)
4	-4	Deductions (forbidden movements)
5	-2	Errors (2 points off for each error, not cumulative)
6	102.5	Final Technical Execution (180 points possible)

Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.

• Musical freestyle tests have two types of scores:

- **TECHNICAL EXECUTION**
- **ARTISTIC IMPRESSION**

• **TECHNICAL EXECUTION:**

- **1 JUDGE'S MARKS** = Points assigned by the judge for each COMPULSORY ELEMENT. Marks are full or half points.
- **2 FINAL SCORE** = JUDGE'S MARKS \* COEFFICIENT for each COMPULSARY ELEMENT.
- **3 Total Technical Execution** = Sum of the FINAL SCORES.
- **4 Deductions** = Minus 4 points for each forbidden movement (described on the test sheet).
- **5 Errors:** Minus 2 points for each error (described on test sheet).
- **6 Final Technical Execution** = Total Technical Execution minus (Deductions + Errors).

#### TECHNICAL EXECUTION

- **DEDUCTIONS:** Minus 4 points for each forbidden movement.
- **ERRORS:** Minus 2 points for each error.

#### ARTISTIC IMPRESSION

- **DEDUCTIONS:** Minus 1 point for a test that is longer than allowed = overtime penalty.

#### ARTISTIC IMPRESSION

Note: Non-compulsory movements must be rewarded or penalized under Choreography or Degree of Difficulty. Judges Marks for Artistic Impression may be given in tenths.

	POSSIBLE POINTS	JUDGE'S MARKS	COEFFICIENT	FINAL SCORE	REMARKS
1. Rhythm, energy, and elasticity	10	7.3	4	29.2	
2. Harmony Between Horse and Rider	10	7.0	4	28.0	
3. Choreography design cohesiveness, use of arena, balance, creativity	10	6.7	4	26.8	
4. Degree of Difficulty	10	5.0	2	10.0	
5. Music suitability, cohesiveness, seamlessness	10	6.8	2	13.6	
6. Interpretation music expresses gaits, use of phrasing and dynamics	10	6.5	2	13.0	

Further Remarks:

9	120.6	Total Artistic Impression (180 points possible)
10	-1	Deductions (overtime penalties) Overtime penalty will incur a deduction of 1 point from total for Artistic Impression
11	119.6	Final Artistic Impression (180 points possible)
6	102.5	Final Technical Execution (180 points possible)
12	222.1	Final Score (360 points possible)
13	61.694%	Percentage (Final score divided by 360) In case of tie: The higher total for Artistic Impression will break the tie.

• **ARTISTIC IMPRESSION:**

- During the test, the judge provides **7 JUDGE'S MARKS** for each element. Marks may be in tenths.
- Scorers, using coefficients when applicable, calculate the **8 FINAL SCORE** for each element.
- **9 TOTAL ARTISTIC IMPRESSION** = Sum of the FINAL SCORES.
- **10 DEDUCTIONS** = Minus 1 point for overtime penalty (test that is too long).
- **11 FINAL ARTISTIC IMPRESSION** = TOTAL ARTISTIC IMPRESSION minus DEDUCTION.

• **12 FINAL SCORE** = Sum of **11 FINAL ARTISTIC IMPRESSION** and **6 FINAL TECHNICAL EXECUTION**.

• **13 PERCENTAGE** = (**12 FINAL SCORE** / Max Pts) \* 100 (Max Pts are on test sheet).



# SCORING

## USDF Quadrille



### Quadrille First Level Test

Purpose: To confirm that, in addition to the requirements of the USEF First Level tests, the horses and riders have developed the submission and confidence to be able to work with ease in file at all gaits, and in individual movements and pairs at the walk and trot, while maintaining their spacing, alignment and synchrony. They should not be expected to lengthen the stride in pairs.

Conditions: Arena 20 m x 60 m

Approximate Time: 6:00 minutes

	TEST	POINTS	COF	TOTAL	REMARKS
	A Enter single file at walk or trot L Divide, On half circle to track, 1's right, 2's left. Between P & F, V & K files trot as one A Turn down centerline in pairs	7.0		7.0	
1. D X	Proceed in pairs at working trot Halt, fan formation, salute Proceed working trot in pairs	7.0		7.0	
2. C	Track left, forming single file 2, 1, 4, 3	7.0		7.0	
3. S-P	When leader reaches S, individual left obliques across arena	7.0		7.0	
4. Between F & A A Centered on L	Form pairs in the corner Turn onto centerline in pairs Individual left and right 10 meter circles, forming a cloverleaf	7.0		7.0	
5. X-H & X-M	Files leg-yield left and right individually, 1's right, 2's left	7.0		7.0	
6. C Centered on I	Turn onto centerline, forming pairs Individual left and right 10 meter circles, forming a cloverleaf	7.0		7.0	
7. X-F & X-K A	Files leg-yield left and right individually, 1's left, 2's right Cross over	7.0		7.0	
8. FXH KXM C	Lengthen trot rising and thread the needle, 1's ahead of 2's Cross over, 2's and 4's on A side, 1's and 3's on C side	7.0		7.0	
9. B & E	Centered on B and E, individual left and right turns across arena, and pass through, centered on X. All turn toward C when reaching track	7.0		7.0	
10. Between B-R & E-S A	Individual 1/2 circles, forming single file on centerline Files track left	7.0		7.0	
11. P B-X  X-E S	Walk as one when leader reaches P File 1/2 circle left, forming pairs in the turn, before reaching the quarterline Pairs 1/2 circle right and form single file upon reaching track Trot as one when leader reaches S	7.0		7.0	
12. H C M	Canter individually, right lead Circle right 15 meters Trot individually	7.0		7.0	
13. B E	Centered on B, individual right turns across arena Centered on E, individual left turns, forming a single file	7.0		7.0	
14. K A FXH X	Canter individually, left lead Circle left 15 meters Change rein Trot individually	7.0		7.0	
15. C X-P & X-V	Turn on centerline, forming pairs Individual right and left obliques when leaders reach X, 1's right, 2's left	7.0		7.0	
16. V & P G	When leaders reach V & P, individual 1/2 circles left and right, forming pairs on centerline Halt, fan formation. Salute	7.0		7.0	

#### COLLECTIVE MARKS

Spacing (longitudinal and lateral)	7.0		7.0
Synchrony (timing of turns, circles, transitions, crossovers, pass-throughs)	7.0		7.0
Alignment (riders' bodies as seen from side and front)	7.0		7.0
Impulsion	7.0		7.0
Submission (obedience to aids in order to perform patterns accurately)	7.0		7.0
Performance as a Group (uniform and harmonious)	7.0	2	14.0

#### FURTHER REMARKS:

Sub Total: 161.0 **3** Total points possible: 220  
 Error(s): - 2 **4** Percent  
 Total: 159.0 **5** 159.0 / 220 = 72.272%

Score sheet effective date: December 1, 2018

- **1 POINTS** = The points provided by the judge for each TEST (movement).
- **2 TOTAL** = POINTS \* COEFFICIENT (when applicable) for each TEST (movement) and COLLECTIVE.
- **3 Sub Total** = Sum of the TOTALS.
- **4 Error(s)** = Points deducted for an error.
- **5 Total** = Sub Total minus Errors.
- **6 Percent** = Total / Max Pts (on test sheet).

1<sup>st</sup> Error = - 2 pts  
 2<sup>nd</sup> Error = - 4 pts (- 6 pts total)  
 3<sup>rd</sup> Error = Elimination

MAXIMUM POSSIBLE POINTS: 220

#### FINAL SCORE

159.0 **5**

Points

72.272% **6**

Percent

Judy Judge

Name of Judge/Position

Judy Judge

Signature of Judge





# SCORING

## USEF/USDF Pas de Deux



- Pas de Deux combines the elegance and impact of dressage musical freestyle with the added element of two horses and riders performing together. Competitive Pas de Deux must include movements and figures choreographed to meet the technical requirements of the particular level with music chosen to highlight the pair. Pas de Deux has great spectator and audience appeal due to the increased dynamic of two horses and riders dancing in the arena.
- The Pas de Deux has a Technical Execution Score and an Artistic Impression Score that are combined to a final percent score.

<b>TECHNICAL EXECUTION</b>				<b>LEVEL</b>	
<small>Time Requirements: no minimum times for any level including FEI Training - Fourth; 5:00 maximum PSG - Intermediate; 5:00 maximum Grand Prix; 6:00 maximum Judge's marks may be given in half or full points Second Level and above: All trot work must be sitting.</small>					
	POSSIBLE POINTS	JUDGE'S MARKS	COEFFICIENT	FINAL SCORE	REMARKS
1. Compulsory Elements Technical Execution	10	6	3	18	
2. Performance as a Pair spacing, alignment, synchrony	10	7	4	28	
3. Gaits – rhythm & quality	10	6		6	
4. Impulsion energy, elasticity, engagement	10	6		6	
5. Submission—basic issues of submission, technical aspect of the riders	10	6		6	
<b>Further Remarks:</b>				<b>TOTAL TECHNICAL EXECUTION</b> 64	Forbidden movements will incur a deduction of 4 points from Total Technical Execution for each forbidden movement, but not for each recurrence of the same movement.
				<b>DEDUCTIONS (Forbidden Movement)</b> -4	
				<b>FINAL TECHNICAL EXECUTION (100 total possible)</b> 60	

- TECHNICAL EXECUTION:**
  - 1 JUDGE'S MARKS** = Points from the judge for each of five judged element. The scale is 1-10; 0.5 points are allowed.
  - 2 FINAL SCORE** = JUDGE'S MARKS \* COEFFICIENT for each judged element.
  - 3 TOTAL TECHNICAL EXECUTION** = sum of the FINAL SCORES
  - 4 DEDUCTIONS** = minus 4 points for each forbidden movement
  - 5 FINAL TECHNICAL EXECUTION** = TOTAL TECHNICAL EXECUTION minus DEDUCTIONS.

<b>ARTISTIC IMPRESSION</b>				<b>NO.</b>	
<small>Non-compulsory movements must be rewarded or penalized under "Choreography". Judges' marks may be given in full, half or tenth (.1) points.</small>					
	POSSIBLE POINTS	JUDGE'S MARKS	COEFFICIENT	FINAL SCORE	REMARKS
1. Harmony between Horses & Riders, Fluency of Performance	10	6.8	3	20.4	
2. Choreography design cohesiveness, use of arena, balance, creativity, difficulty	10	7.3	4	29.2	
3. Music suitability, seamlessness, cohesiveness	10	7.0	2	14.0	
4. Interpretation music expresses gaits, use of phrasing and dynamics	10	7.2		7.2	
<b>Further Remarks:</b>				<b>TOTAL ARTISTIC IMPRESSION</b> 70.8	Overtime penalty will incur a deduction of 1 point from Total Artistic Impression.
				<b>DEDUCTIONS (Overtime Penalty)</b> 1	
				<b>FINAL ARTISTIC IMPRESSION (100 total possible)</b> 69.8	
				<b>FINAL TECHNICAL EXECUTION (100 total possible)</b> 60	
				<b>FINAL SCORE</b> 129.8	
				<b>PERCENTAGE (Final Score divided by 200)</b> 64.900%	In Case of Tie: the higher total for Artistic Impression will break the tie.

- ARTISTIC IMPRESSION:**
  - 6 JUDGE'S MARKS** = Points from the judge for each of judged element. The scale is 1-10; 0.1 points are allowed.
  - 7 FINAL SCORE** = JUDGE'S MARKS \* COEFFICIENT for each of the judged criteria.
  - 8 TOTAL ARTISTIC IMPRESSION** = sum of the FINAL SCORES
  - 9 DEDUCTIONS** = minus 1 point for overtime penalty (long test)
  - 10 FINAL ARTISTIC IMPRESSION** = TOTAL ARTISTIC IMPRESSION minus DEDUCTIONS.

**TECHNICAL EXECUTION**

- DEDUCTIONS:** Minus 4 points for each forbidden movement.

**ARTISTIC IMPRESSION**

- DEDUCTIONS:** Minus 1 point for a test that is longer than allowed = overtime penalty.

- Final Score and Percentage:**
  - 11 FINAL SCORE** = FINAL ARTISTIC IMPRESSION + FINAL TECHNICAL EXECUTION.
  - 12 PERCENTAGE** = (FINAL SCORE / 200) \* 100.

<b>TECHNICAL SCORE</b>	60	5	
<b>ARTISTIC SCORE</b>	69.8	10	
<b>FINAL SCORE</b>	129.8	11	
<b>PERCENTAGE</b>	64.900%	12	(200 TOTAL POSSIBLE)



# FEI TESTS

- Most FEI tests have two types of errors:
  1. Errors of Course – a percent deduction
  2. Other Errors – a percent deduction
- Different tests have different definitions for each of these error types.
- Different tests have different percents deducted for each of these error types.
- This can get confusing!

## Summary of FEI Error Handling for Specific Test Groups

TEST	ERROR PERCENTAGES
FEI Prix St-Georges FEI Intermediate I FEI Intermediate A FEI Intermediate B FEI Intermediate II FEI Short Grand Prix FEI Grand Prix FEI Grand Prix Special FEI Grand Prix 16-25 FEI Young Rider FEI Regional Games	<p><b>Errors of Course:</b></p> <ul style="list-style-type: none"> <li>• 1<sup>st</sup> Error = Minus two percentage points (-2%)</li> <li>• 2<sup>nd</sup> Error = Elimination</li> </ul> <p><b>Other Penalties / Technical Faults:</b></p> <ul style="list-style-type: none"> <li>• Minus zero-point five percent (0.5%) to be deducted per fault.</li> </ul>
FEI Young Horse FEI Children FEI Pony FEI Junior Rider	<p><b>Errors of Course:</b></p> <ul style="list-style-type: none"> <li>• 1<sup>st</sup> Error = Minus zero-point five percentage point (-0.5%)</li> <li>• 2<sup>nd</sup> Error = Minus one percentage point (-1%), for a total of -1.5%.</li> <li>• 3<sup>rd</sup> Error = Elimination</li> </ul> <p><b>Other Penalties / Technical Faults:</b></p> <ul style="list-style-type: none"> <li>• Minus zero-point five percent (0.5%) to be deducted per fault.</li> </ul>
FEI Freestyle	<p><b>Other Penalties / Technical Faults:</b></p> <p><b>TECHNICAL EXECUTION:</b></p> <ul style="list-style-type: none"> <li>• Entering the arena after more than thirty (30) seconds of music: minus 0.5%.</li> <li>• Other technical faults minus 0.5% per fault</li> </ul> <p><b>ARTISTIC PRESENTATION:</b></p> <ul style="list-style-type: none"> <li>• Minus 0.5% for time penalty (more than 6 minutes or less than 5min 30sec from time on test sheet).</li> </ul>

**NOTE:** All FEI tests have errors subtracted as **PERCENTS** (not POINTS).



# SCORING

## FEI Article 424 – Penalties, Errors, Elimination



### ARTICLE 424. PENALTIES - ERROR - ELIMINATION

#### 1. Error of course.

- a. 1.1. When an Athlete makes an “error of course” (takes the wrong turn, omits a movement, etc.) the Judge at C warns them, by sounding the bell. The Judge at C shows the Athlete, if necessary, the point at which they must take up the test again and the next movement to be executed, then leaves them to continue on their own. However, in some cases when, although the Athlete makes an “error of course”, the sounding of the bell would unnecessarily impede the fluency of the performance - for instance if the Athlete makes a transition from medium trot to collected walk at V instead of at K, or, cantering up the centre line from A, makes a pirouette at D instead of at L - it is up to the Judge at C to decide whether to sound the bell or not. However, if the bell is not sounded at an error of course and the test requires the same movement to be repeated and the Athlete again makes the same error, the Athlete is only penalised once.
- b. 1.2. The decision as to whether or not an error of course has been made will be at the sole discretion of the Judge at C. The other Judges’ scores will be adapted accordingly.

#### 2. Error of test/execution.

- a. 2.1. When an Athlete makes an “error of the execution of the test” (trots rising instead of sitting, etc.) they must be penalized as for an “error of course”. In principle an Athlete is not allowed to repeat a movement of the test unless the Judge at C decides on an error of course (sounds the bell). If, however, the Athlete has started the execution of a movement and attempts to do the same movement again, the Judges must consider the first movement shown only and at the same time, penalise for an error of course.

#### 3. Unnoticed error.

- a. 3.1. If the Ground Jury has not noted an error, the Athlete has the benefit of the doubt and will therefore not be penalised for the error.

#### 4. Penalties

##### a. 4.1. “Error of Course” and error of test/execution.

- i. 4.1.1. Every “error of course” or error of test/execution, whether the bell is sounded or not, must be penalised, except as noted above.

First Error	Two (2%) percentage points subtracted from the total score [percent] (per Judge).
Second Error	Elimination

- ii. For Young Horses tests, Children, Pony and Junior tests, the deduction for the first error is zero point five percentage points (0.5%) from the total score, for the second error one percentage point (1%) and for the third error, Elimination.

First Error	Zero point five (0.05%) percentage points subtracted from the total score [percent] (per Judge).
Second Error	One (1%) percentage point from the total score [percent]
Third Error	Elimination.

##### b. 4.2. Other Penalties – Technical faults.

- i. 4.2.1. It is the responsibility of the Judge at C to decide whether a penalty should be applied and the other judges’ sheets should be marked accordingly to ensure consistency.
- ii. 4.2.2. All of the following are considered technical faults, and zero point five percentage points (0.5%) will be deducted per fault by each Judge, but these deductions are not cumulative and will not result in Elimination (including for Freestyle tests):

- Entering the space around the arena with a whip or with boots/bandages on the Horse’s legs or with discrepancy in dress (e.g. lack of gloves). If the test has already started before the discrepancy has been noticed, the Judge at C stops the Athlete and if needed and possible, an assistant may enter the arena to remove the item(s). The Athlete then continues the test from the movement where they were stopped. The marks given before they were stopped are not changed.
- Entering the arena before the sound of the bell.
- Not entering the arena within forty-five (45) seconds after the bell, but within ninety (90) seconds.
- For Freestyle tests, entering the arena after more than thirty (30) seconds of music.
- Using voice or clicking the tongue repeatedly.
- Athletes not taking the reins in one (1) hand at the salute.

- iii. 4.2.3. If the Freestyle test is longer or shorter than stipulated on the test sheet, zero-point five percentage points (0.5%) will be deducted from the total artistic score, for other technical faults zero-point five percentage points (0.5%) will be deducted per fault from the technical score.

##### c. 4.3. Penalty Percentage Points.

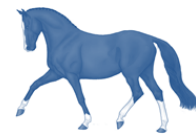
The penalty percentage points are deducted on each Judge's sheet from the total [percentage] points obtained by the Athlete. In Children classes and classes for 7 yo Horses, penalty percentage points have to be deducted from both judging procedures (technical judges and quality judges).





# SCORING

## Overview of a Typical FEI Test



### KEY SCORING AREAS OF A FEI TEST SHEET:

- 1 **MARKS:** A number assigned by the judge for each movement. Entered by the scribe.
- 2 **COEFFICIENTS:** Some movements have a “coefficient” to give more weight to the movement.
- 3 **FINAL MARK:** MARKS x COEFFICIENT. Calculated by scorers.
- 4 **PRELIMINARY POINTS:** Total on test sheet. Sum of the FINAL MARKS. Calculated by scorers.
- 5 **PRELIMINARY PERCENT:** PRELIMINARY POINTS / Max Points (on the test sheet). Calculated by scorers.
- 6 **ERROR OF COURSE % DEDUCTION:** % subtracted from PRELIMINARY PERCENT due to an error of course.
- 7 **OTHER ERROR % DEDUCTION:** % subtracted from PRELIMINARY PERCENT due to an other error.
- 8 **TOTAL SCORE in 5 (FINAL PERCENT):** PRELIMINARY PERCENT – (ERROR OF COURSE % + OTHER ERROR OF COURSE %).
- 9 **FINAL POINTS:** TOTAL on test sheet. FINAL PERCENT x Max Points.

**GRAND PRIX** **FEI DRESSAGE**

Event : \_\_\_\_\_ Date : \_\_\_\_\_ Judge : \_\_\_\_\_ Position

Competitor No : \_\_\_\_\_ Name : \_\_\_\_\_ NF : \_\_\_\_\_ Horse : \_\_\_\_\_

Time 6'30" (for information only) 1 2 3 Minimum age of horse : 8 years

		Test	Marks	Mark	Correction	Coefficient	Final mark	Directive ideas	Remarks
1.	A X XC	Enter in collected canter Halt - immobility - salute Proceed in collected trot Collected trot	10					Quality of paces, halt, and transitions. Straightness. Contact and poll.	
2.	C HXF FAK	Track to the left Extended trot Collected trot	10					Regularity, elasticity, balance, energy of hindquarters, overtrack. Lengthening of frame. Both transitions.	
3.	KB	Half-pass to the right	10			2		Regularity and quality of trot, uniform bend, collection, balance, fluency.	
33.	G	Halt - immobility - salute	10					Quality of halt and transition. Straightness. Contact and poll.	
		Leave arena at A in walk on a long rein							
<b>Total</b>			<b>440</b>						

**Collective mark:**

1. **General Impression** (harmonious presentation of the rider/horse combination; rider's position and seat, discreet and effective influence of the aids)

	10			2					
<b>Total</b>						<b>4</b>	<b>PRELIMINARY POINTS</b>		

**To be deducted / penalty points**  
 Errors of course are penalised  
 1st error = 2 percentage points  
 2nd error = Elimination  
 Other Penalties – Technical faults: 0.5% (percentage points) to be deducted per fault.

	10								
<b>Total</b>						<b>5</b>	<b>PRELIMINARY PERCENT = PRELIMINARY POINTS/Max Pts</b>		
						<b>6</b>	<b>ERROR OF COURSE % DEDUCTION</b>		
						<b>7</b>	<b>OTHER ERRORS % DEDUCTION</b>		
<b>TOTAL</b>						<b>9</b>	<b>8</b>	<b>FINAL PERCENT</b>	

**FINAL POINTS = Final Percent \* Max Points**

Signature of Judge : \_\_\_\_\_



# SCORING

## FEI YR Thru GP Tests



### GP TEST / Max Points = 460 / No Error(s)

<b>SUBTOTAL POINTS = FINAL POINTS</b>	<b>1</b> 300 <b>7</b>
/ Max Points	0.65217
x 100	65.217
<b>FINAL PERCENT:</b>	<b>65.217%</b> <b>6</b>

### GP TEST / Max Points = 460 / 1 Error of Course Only

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 300
/ Max Points:	0.65217
X 100	65.217
<b>PRELIMINARY PERCENT</b>	<b>3</b> 65.217
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> -2%
<b>- OTHER ERROR PERCENT</b>	<b>5</b> 0
<b>FINAL PERCENT</b>	<b>6</b> 63.217%
x Max Points	29079.82
/100	290.798
<b>FINAL POINTS</b>	<b>7</b> 290.798

#### To be deducted / penalty points:

- ERRORS OF COURSE:**
  - 1<sup>st</sup> Error: 2% deducted
  - 2<sup>nd</sup> Error: Elimination
- OTHER ERRORS:** 0.5% deducted for each other error.

For multiple judges (multiple test sheets):

- Mean of **FINAL PERCENT** = **MEAN FINAL PERCENT**.
- Mean of **FINAL POINTS** = **MEAN FINAL POINTS**.

### GP TEST / Max Points = 460 / 1 Other Error Only

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 300
/ Max Points:	0.65217
X 100	65.217
<b>PRELIMINARY PERCENT</b>	<b>3</b> 65.217
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> 0
<b>- OTHER ERROR PERCENT</b>	<b>5</b> -0.5%
<b>FINAL PERCENT</b>	<b>6</b> 64.717%
x Max Points	29769.82
/100	297.70
<b>FINAL POINTS</b>	<b>7</b> 297.70

### GP TEST / Max Points = 460 / Both Error Types

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 300
/ Max Points:	0.65217
X 100	65.217
<b>PRELIMINARY PERCENT</b>	<b>3</b> 65.217%
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> -2%
<b>- OTHER ERROR PERCENT</b>	<b>5</b> -0.5%
<b>FINAL PERCENT</b>	<b>6</b> 62.717%
x Max Points	28849.82
/100	288.50
<b>FINAL POINTS</b>	<b>7</b> 288.50

### TEST SHEET EXAMPLE WITH BOTH ERROR TYPES:

<b>Total</b>	<b>460</b>	314	<b>1</b> <b>SUBTOTAL POINTS =</b> <b>2</b> <b>PRELIM POINTS</b>
<b>To be deducted / penalty points</b>		65.217%	<b>3</b> <b>PRELIM PERCENT = (PRELIM POINTS / Max Pts) * 100</b>
Errors of course are penalised		-2%	<b>4</b> <b>MINUS ERROR OF COURSE %</b>
1st error = 2 percentage points		-0.5%	<b>5</b> <b>MINUS OTHER ERROR %</b>
2nd error = Elimination			
Other Penalties – Technical faults: 0.5% (percentage points) to be deducted per fault.			
<b>TOTAL</b>		288.5	<b>TOTAL SCORE in %:</b> 62.717% <b>6</b> <b>FINAL PERCENT</b>
			<b>7</b> <b>FINAL POINTS = (FINAL PERCENT * Max Pts / 100)</b>



# SCORING

## FEI YH Tests



**FEI DRESSAGE TEST FOR 5-YEAR OLD HORSES Final**

Event : \_\_\_\_\_ Date : \_\_\_\_\_

Competitor No : \_\_\_\_\_ Name : \_\_\_\_\_ NF : \_\_\_\_\_ Horse : \_\_\_\_\_

Time 5'00" (for information only) Arena 20 x 60 m / Art. 428 - Snaffle



	Test
A	Enter in working trot
X	Halt - salute, proceed in working trot
C	Track to the left
CA	Serpentine 3 loops (touching the long side)
FXH	Medium trot
H	Collected trot
Before C	Medium walk
C	Turn on the haunches through walk, proceed collected trot
S	Circle 10 m
E	Turn left
B	Turn right
P	Circle 10 m
KXM	Medium trot
MC	Collected trot
CH	Medium walk
HP	Medium walk, let the horse stretch on a long rein
P	Retake the reins
PF	Medium walk
F	Proceed in working canter right
FAK	Working canter
KS	Medium canter
Between S & H	Collected canter
HGE	Half circle 10 m, returning to the track at E
VP	Half circle 20 m, counter canter
PR	Counter canter
R	Simple change of leg
RCH	Collected canter
HK	Medium canter
K	Collected canter
FE	Change rein
SR	Half circle 20 m, counter canter
RP	Counter canter
P	Simple change of leg
PFA	Collected canter
A	Working trot
VP	Half circle 20 m, let the horse gradually stretch on a long rein, sitting trot
Between P & F	Retake the reins
A	Down the centre line
X	Halt - immobility - salute

### To be deducted / penalty points:

- ERRORS OF COURSE:**
  - 1<sup>st</sup> Error: 0.5% deducted
  - 2<sup>nd</sup> Error: 1% deducted (1.5% total deducted)
  - 3<sup>rd</sup> Error: Elimination
- OTHER ERRORS:** 0.5% deducted for each other error.

## FEI Dressage Test for 5-year old horses

### Marking Sheet - including directives

Assessment of individual tasks	Commentary	Mark
<b>1. Trot</b> Rhythm, suppleness, elasticity impulsion, swinging back, ground cover, willingness to collect	<b>TEST WITHOUT ERRORS</b>	<b>2</b> 7.3
<b>2. Walk</b> Rhythm, relaxation, activity, ground cover		<b>2</b> 8.7
<b>3. Canter</b> Rhythm, suppleness, elasticity natural balance, impulsion, willingness to collect, ground cover, uphill tendency		<b>2</b> 6.9
<b>4. Submission</b> Standard of training on basis of "Training Scale" (suppleness, contact, straightness). Obedience, including the different movements. Transitions within the paces.		<b>2</b> 8.1
<b>5. Perspective</b> Potential as dressage horse, ability to collect and take weight		<b>2</b> 7.3
Total marks (50)		<b>3</b> 38.3
Multiplied by 2 = TOTAL SCORE		<b>4</b> 76.6
<b>To be deducted / penalty points</b> 1st error of course : 0.5 percentage point 2nd error of course : 1.0 percentage point 3rd error of course : Elimination Other Penalties - Technical faults: 0.5% (percentage points) to be deducted per fault.	<b>ERROR OF COURSE 5</b> <b>OTHER ERROR 6</b>	<b>0.5%</b> <b>0.5%</b>
<b>TOTAL SCORE</b>		<b>7</b> 75.6
<b>FINAL SCORE in % :</b>		<b>8</b> 75.6%

Marks from 0 to 10, decimals allowed (e.g. 7.3 or 8.7)

Edition 2004, Update 2022

- The **first page** defines the movements of the test; however, the individual movements are not scored.
- The **second page** has **1** five individual tasks, each of which receive a **2 Mark** (a numerical score from 0 – 10, tenth decimal points allowed).
- 3 Total marks** = Sum of the five **Marks**.
- 4 TOTAL SCORE** = **Total marks** \* 2.
- Subtract **5 ERROR OF COURSE PERCENT** (0.5% or 1.5%)
- Subtract **6 OTHER ERROR PERCENT** (0.5% per fault).
- 7 FINAL TOTAL SCORE** = **4** - (**5** + **6**)
- 8 FINAL SCORE in %** = **7** written as a %.

### FEI YH TEST FINAL / Both Types of Error

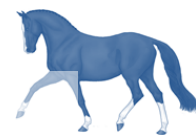
<b>TOTAL SCORE</b>	<b>4</b>	<b>76.6</b>
<b>- ERROR OF COURSE PERCENT</b>	<b>5</b>	<b>0.5%</b>
<b>- OTHER ERROR PERCENT</b>	<b>6</b>	<b>0.5%</b>
<b>TOTAL SCORE [%] LESS ERROR %</b>	<b>7</b>	<b>75.6</b>
<b>FINAL SCORE in %</b>	<b>8</b>	<b>75.6%</b>





# SCORING

## FEI Children, Pony & Junior Tests



### JR INDIV TEST / Max Points = 340 / No Error

<b>SUBTOTAL POINTS = FINAL POINTS</b>	<b>1</b> 220 <b>7</b>
/ Max Points	64706
x 100	64.706
<b>FINAL PERCENT:</b>	<b>64.706%</b> <b>6</b>

### JR INDIV TEST / Max Points = 340 / 1 Error of Course Only

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 220
/ Max Points:	0.64706
X 100	64.706
<b>PRELIM PERCENT</b>	<b>3</b> 64.706%
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> 0.5%
<b>- OTHER ERROR PERCENT</b>	<b>5</b> 0
<b>FINAL PERCENT</b>	<b>6</b> 64.206%
x Max Points	218300
/100	218.3
<b>FINAL POINTS</b>	<b>7</b> 218.3

#### To be deducted / penalty points:

- ERRORS OF COURSE:**
  - 1<sup>st</sup> Error: 0.5% deducted
  - 2<sup>nd</sup> Error: 1% deducted (1.5% total deducted)
  - 3<sup>rd</sup> Error: Elimination
- OTHER ERRORS:** 0.5% deducted for each other error.

For multiple judges (multiple test sheets):

- Mean of **FINAL PERCENT** = **MEAN FINAL PERCENT.**
- Mean of **FINAL POINTS** = **MEAN FINAL POINTS.**

### JR INDIV TEST / Max Points = 340 / 1 Other Error Only

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 220
/ Max Points:	0.64706
X 100	64.706
<b>PRELIM PERCENT</b>	<b>3</b> 64.706%
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> 0
<b>- OTHER ERROR PERCENT</b>	<b>5</b> -0.5%
<b>FINAL PERCENT</b>	<b>6</b> 64.206%
x Max Points	218300
/100	NA
<b>FINAL POINTS</b>	<b>7</b> 218.3

### JR INDIV TEST / Max Points = 340 / 1 Ea of Both Types of Error

<b>SUBTOTAL POINTS = PRELIM POINTS</b>	<b>1</b> <b>2</b> 220
/ Max Points:	0.64706
X 100	64.706
<b>PRELIM PERCENT</b>	<b>3</b> 64.706%
<b>- ERROR OF COURSE PERCENT</b>	<b>4</b> 0.5%
<b>- OTHER ERROR PERCENT</b>	<b>5</b> 0.5%
<b>FINAL PERCENT</b>	<b>6</b> 63.706%
x Max Points	21660.04
/100	216.600
<b>FINAL POINTS</b>	<b>7</b> 216.6

### TEST SHEET EXAMPLE WITH BOTH ERROR TYPES:

<b>Total</b>	340	220	<b>1</b> SUBTOTAL POINTS = <b>2</b> PRELIM POINTS
<b>To be deducted / penalty points</b>		64.706%	<b>3</b> PRELIM PERCENT = (PRELIM PTS / Max Pts) x 100
Errors of course are penalised		-0.5%	<b>4</b> ERROR OF COURSE PERCENT (0.5% or 1.5%)
1st error = 0.5 percentage point		-0.5%	<b>5</b> OTHER ERROR PERCENT (0.5% per fault)
2nd error = 1 percentage point			
3rd error = Elimination			
Other Penalties – Technical faults: 0.5% (percentage points) to be deducted per fault.			
<b>Total</b>		216.6	<b>6</b> FINAL PERCENT
<b>7</b> FINAL POINTS = (FINAL PERCENT * Max Pts) / 100			<b>TOTAL SCORE in %:</b> 63.706%



# SCORING

## FEI Musical Freestyles



GRAND PRIX FREESTYLE					FEI DRESSAGE	
Event : _____		Date : _____		Judge : _____		Position <input type="checkbox"/>
Competitor No : _____		Name : _____		NF : _____		Horse : _____
Time allowed: performance to be finished between 5'30" and <b>1</b>					<b>2</b> Minimum age of horse : 8 years	
Technical marks	Marks	Mark	Coefficient	Final mark	Remarks	
1. Collected walk (minimum 20 m)	10	6.5		6.5		
2. Extended walk (minimum 20 m)	10	7.0		7.0		
3. Half-pass right (collected trot)	10	6.0		6.0		
4. Half-pass left (collected trot)	10	5.5		5.5		
5. Extended trot	10	5.5		5.5		
6. Half-pass right (collected canter)	10	6.0		6.0		
7. Half-pass left (collected canter)	10	6.5		6.5		
8. Extended canter	10	7.5		7.5		
9. Flying changes every second stride (minimum 5 times consecutively)	10	6.0		6.0		
10. Flying changes every stride (minimum 9 times consecutively)	10	6.5		6.5		
11. Canter pirouette right	10	7.0	<sup>2</sup>	14.0		
12. Canter pirouette left	10	6.5	<sup>2</sup>	13.0		
13. Passage (minimum 15 m on one track)	10	6.5	<sup>2</sup>	13.0		
14. Piaffe (minimum 10 steps straight)	10	5.5	<sup>2</sup>	11.0		
15. Transitions from passage to piaffe and from piaffe to passage	10	6.5		6.5		
16. The entrance and halts at the beginning and the end of the test	10	6.5		6.5		
<b>Total for technical execution</b>	<b>200</b>			<b>127.0</b>	<b>3</b>	
<b>Total points for technical execution</b>				<b>127.0</b>	<b>3</b>	

- There are two types of scores:
  - TECHNICAL EXECUTION
  - ARTISTIC
- TECHNICAL EXECUTION:
  - 1 Marks** = The raw score for each technical element of the test.
  - 2 Final Mark** = Marks \* Coefficient for each technical element.
  - 3 Total (Points) for Technical Execution** = Sum of the Final Marks.
  - 4 Total marks for technical execution in %** = Total Points for Technical Execution / 2.
  - 5 Technical Execution Errors** = minus 0.5% per fault.
  - 6 Technical Execution Final Percent** = Total marks for technical execution in % minus Technical Execution Errors.

- ARTISTIC PRESENTATION:
  - 7 Marks**: The raw score for each artistic element of the test.
  - 8 Final Marks** = Marks \* Coefficient for each artistic element.
  - 9 Total Points for Artistic Impression** = Sum of the Final Marks.
  - 10 Total marks for artistic execution in %** = Total points for artistic execution / 2.
  - 11 Artistic Execution Errors** = Minus 0.5% per fault.
  - 12 Artistic Execution Final Percent** = Total marks for artistic execution in % minus Artistic Execution Errors.
- FINAL PERCENT:
  - 13 Final Score in %** = (Technical Execution Final Percent plus Artistic Execution Final Percent) / 2.

GRAND PRIX FREESTYLE					FEI DRESSAGE	
Competitor No : _____		Name : _____		NF : _____		Horse : _____
Note: Scoring - Refer to Guidelines for Judges - FEI Freestyle tests						
Remarks						
Artistic marks (0.1 decimals may be given)	Marks	Mark	Coefficient	Final mark	Remarks	
17. Rhythm, energy and elasticity	10	6.1	<sup>4</sup>	24.4		
18. Harmony between rider and horse	10	6.7	<sup>4</sup>	26.8		
19. Choreography. Use of arena. Inventiveness	10	7.1	<sup>4</sup>	28.4		
20. Degree of difficulty. Calculated risks	10	6.0	<sup>4</sup>	24.0		
21. Music and interpretation of the music	10	6.7	<sup>4</sup>	26.8		
<b>Total points for artistic presentation</b>	<b>200</b>			<b>130.4</b>	<b>9</b>	
<b>Total points for technical execution</b>				<b>127.0</b>	Points	<b>3</b>
<b>Total marks for technical execution in %</b> (Total points divided by 2) Other Penalties - Technical faults: 0.5% (percentage points) to be deducted per fault.		<b>63.500%</b> -0.5%		<b>63.000%</b>	%	<b>4</b> <b>5</b> <b>6</b>
<b>Total points for artistic presentation</b>				<b>130.4</b>	Points	<b>9</b>
<b>Total marks for artistic presentation in %</b> (Total points divided by 2) Time Penalty: More than 6' or less than 5'30", deduct 0.5% from total artistic score.		<b>65.200%</b> -0.5%		<b>64.700%</b>	%	<b>10</b> <b>11</b> <b>12</b>
<b>Final Score in %</b> (Technical + artistic marks in % divided by 2)		<b>63.850%</b>			%	<b>13</b>
In case two competitors have the same final score, the one with the higher marks for artistic impression will have the better placing						

**13** (63.000% + 64.700%) / 2



# OTHER SCORING INFORMATION

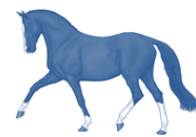
- More Than One Judge
- Posting Scores
- Storing Test Sheets Before Placing a Class
- Resolving Tie Scores (“Equality of Points”)
- Placing Classes
- Summary Flow Chart
- Final Hint





# SCORING

## More Than One Judge



### USEF DR123.2. Scoring, Classification and Prize-Giving.

- ...
- With more than one judge, the percentage score is determined by adding the sum total points earned from all judges and dividing by the total available points.
- ...
- ...
- ...
- ...
- ...
- When multiple judges officiate from different positions, scores must be posted in the following order: E, H, C, M, B.

## EXAMPLE

Max Points = 400	<b>1</b> TOTAL POINTS	<b>2</b> PERCENT
C Judge	235	58.750
B Judge	242	60.500

477

**3** SUM OF TOTAL POINTS = 235 + 242 = 477

**4** AVERAGE POINTS = 477 / 2 judges = 238.5

**5** FINAL % = 238.5 / 400 = 59.625%

### • If you have more than one judge:

- First, for EACH JUDGE, calculate the **1** TOTAL POINTS and **2** PERCENT.
- Add the TOTAL POINTS for all judges to determine the **3** SUM OF TOTAL POINTS. (Do not add the percentages).
- To determine the **4** AVERAGE POINTS, divide the SUM OF TOTAL POINTS by the # of judges.
- Finally, to get the **5** FINAL PERCENTAGE, divide the AVERAGE POINTS by the max number of points (this number is on the score sheet and is different for each test).



# SCORING Posting Scores



## USEF DR123.2. Scoring, Classification and Prize-Giving.

- ...
- ...
- ...
- ...
- Total results and scores (to include **technical, artistic or quality % scores**) must be published in marks as well as in percentages with numbers to three places after the decimal point. **Numbers of five (5) and above are rounded up (eg. 63.4555% = 63.456%).**
- Scores must be posted on a public scoreboard as soon as possible after each ride. The public scoreboard may be in either paper or electronic format. The name of each judge must be posted along with the position where they are sitting.
- When multiple judges officiate from different positions, scores must be posted in the following order: E, H, C, M, B.



- Once the test has been scored, the scores and percentages are recorded and posted.
- Different shows record scores differently:
  - 1 Post a computer printout.
  - 2 Handwritten score posters.
  - 3 Online posting of scores.
  - Combinations of any of the above.

Final Score	Final Score	Final Score	Final Score	Final Score
202 65.961%	202 65.961%	227 64.897%	227 64.897%	171 61.871%

- Scores may be recorded and posted by a designated person, by the head scorer, the show manager, the computer operator, etc. Check with show management to determine the procedures for the specific show.

CLASS	CLASSIFY	SCORE	PERCENTAGE	JUDGE	POSITION
202	202	65.961	65.961		
227	227	64.897	64.897		
171	171	61.871	61.871		

- Remember to record and post:
  - Points for each judge, if applicable
  - Total points
  - Technical and Artistic Scores, if applicable
  - Final percentage
  - Judge(s) name(s) and position(s)

CLASS INFO	CLASSIFY	SCORE	PERCENTAGE	JUDGE	POSITION
202	202	65.961	65.961		
227	227	64.897	64.897		
171	171	61.871	61.871		



# SCORING



## Storing Test Sheets Before Placing a Class

- After the scores are calculated and posted, the score sheets must be safely stored until the class is completed.
- Storage methods can include
  - **1** Paper files
  - **2** Hanging files
  - **3** Large envelopes, or
  - **4** Large envelopes inside hanging files
- Choose the method that is best for the scoring team. If you have a specific preference, bring the supplies with you.







# SCORING

## Resolving Tied Scores (“Equality of Points”)



- After a class is finished and scored, you need to check for tie scores and resolve any ties.

**USEF DR123.3 Scoring, Classification and Prize-Giving. Individual Classification.**

- In case of equality of points [a tie]:
  - The competitor with the highest marks received under General Impressions [Collective Marks] shall be declared the winner.
  - When the scores for General Impressions [Collective Marks] are equal after coefficients have been applied, the horses must remain tied.
- Errors on a test may not be used to break ties.

- If two (or more) riders have the same **1** PERCENT, the rider with the higher **2** sum of the collective marks (after multiplying by the coefficients) receives the higher placing.

COLLECTIVE MARKS:			
GAITS (freedom and regularity)	6	2	12
IMPULSION (desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)	6	2	12
SUBMISSION (attention and confidence, harmony, lightness and ease of movements, acceptance of the bridle, lightness of the forehand)	6	2	12
RIDER (position and seat, correctness and effect of the aids)	6	3	18
FURTHER REMARKS:			Subtotal: 163 Errors: ( ) Total Points: 163 (Max: 250)

**3<sup>rd</sup> place**      **2** TOTAL = 37 LOWER      **1** 65.200%

COLLECTIVE MARKS:			
GAITS (freedom and regularity)	6	2	12
IMPULSION (desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)	7	2	14
SUBMISSION (attention and confidence, harmony, lightness and ease of movements, acceptance of the bridle, lightness of the forehand)	6	2	12
RIDER (position and seat, correctness and effect of the aids)	6	3	18
FURTHER REMARKS:			Subtotal: 163 Errors: ( ) Total Points: 163 (Max: 250)

**2<sup>nd</sup> place**      **2** TOTAL = 39 HIGHER      **1** 65.200%

- If both riders also have a tie for the **2** sum of the collective marks (after multiplying by the coefficients), they remain tied in the class. The next placing is not handed out.

COLLECTIVE MARKS:			
GAITS (freedom and regularity)	7	2	14
IMPULSION (desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)	6	2	12
SUBMISSION (attention and confidence, harmony, lightness and ease of movements, acceptance of the bridle, lightness of the forehand)	6	2	12
RIDER (position and seat, correctness and effect of the aids)	6	3	18
FURTHER REMARKS:			Subtotal: 163 Errors: ( ) Total Points: 163 (Max: 250)

**2<sup>nd</sup> place**      **2** TOTAL = 39 SAME      **1** 65.200%

COLLECTIVE MARKS:			
GAITS (freedom and regularity)	6	2	12
IMPULSION (desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)	7	2	14
SUBMISSION (attention and confidence, harmony, lightness and ease of movements, acceptance of the bridle, lightness of the forehand)	6	2	12
RIDER (position and seat, correctness and effect of the aids)	6	3	18
FURTHER REMARKS:			Subtotal: 163 Errors: ( ) Total Points: 163 (Max: 250)

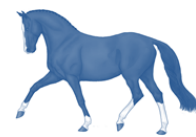
**2<sup>nd</sup> place**      **2** TOTAL = 39 SAME      **1** 65.200%

**No 3<sup>rd</sup> place**



# SCORING

## Placing Classes

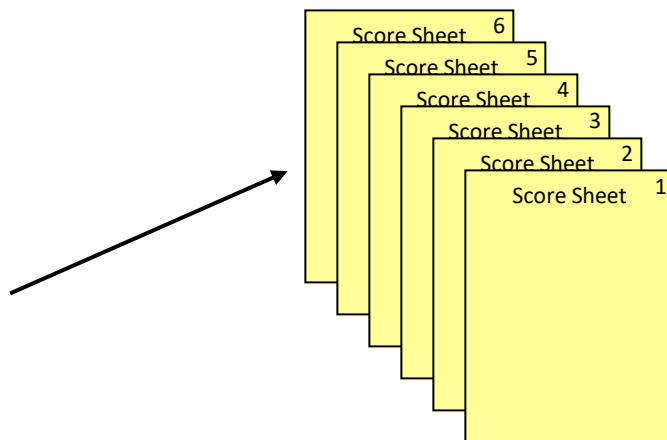


### **USEF DR123.3. Scoring, Classification and Prize-Giving. Individual Classification.**

- *In all competitions the winner is the competitor having the highest percentage, the second placed competitor is the one with the next highest percentage, and so on.*

- **Placing a class:**

- When a class has been completed and posted, arrange the score sheets in sequence, highest percentage scores on top. Record the final placings on the front of each test sheet.
- Post the class placings on the handwritten score sheets, the score posters, the computer, etc.
- Once the class is placed, tests, ribbons, and trophies can be given to competitors. This is usually performed by the awards volunteer or other person.
- At the end of the show, the head scorer may be asked to determine the show high point award recipient and recipients of other available awards.



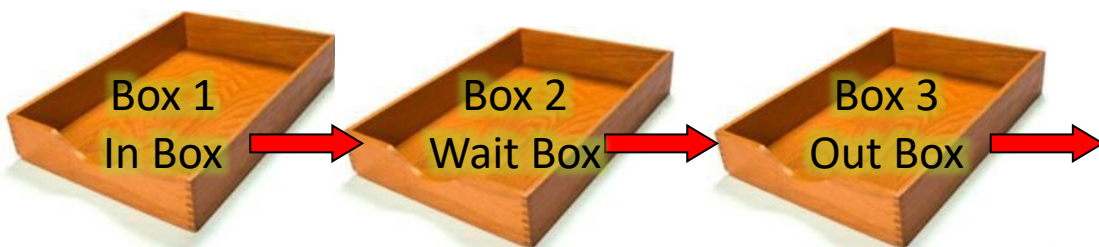


# SCORING

## Final Hint



- **Final hint:** When you are scoring for a large show, you may be working on MANY score sheets at one time. It is recommended that you develop three “distribution boxes” as follows:



**IN BOX** - where runner places sheets from judges. First scorer gets sheets from this box.

**WAIT BOX** – score sheets waiting for second scorer verification.

**OUT BOX** – score sheets ready to be posted

**STORAGE** – posted score sheets waiting for class completion



# THE END



- I hope you have found this document to be helpful.
- Please report any errors to Leslie Raulin at [LeslieRaulin@gmail.com](mailto:LeslieRaulin@gmail.com).

Thank you!